



# Microsoft XNA 4.0 Game Development Cookbook

*Luke Drumm*

Download now

[Click here](#) if your download doesn't start automatically

# Microsoft XNA 4.0 Game Development Cookbook

*Luke Drumm*

**Microsoft XNA 4.0 Game Development Cookbook** Luke Drumm

**This book goes further than the basic manuals to help you exploit Microsoft XNA to create fantastic virtual worlds and effects in your 2D or 3D games. Includes 35 essential recipes for game developers.**

## Overview

- Accelerate your XNA learning with a myriad of tips and tricks to solve your everyday problems
- Get to grips with adding special effects, virtual atmospheres and computer controlled characters with this book and e-book
- A fast-paced cookbook packed with screenshots to illustrate each advanced step by step task
- Apply the techniques learned for wiring games for PC, Xbox 360 and Windows Phone 7

## What you will learn from this book

- Dive straight in to creating Special Effects like shadows, smoke and explosions
- Get up to speed with creating both 2D and 3D terrain, including height maps and block worlds
- Create more natural character animation with shortcuts like motion capture through Kinect and Rag Doll physics
- Create 3D objects like spheres, tori and trees with code instead of modeling software
- Add atmosphere to your world with virtual water, sky and clouds
- Understand how to set the foundation for multiplayer gaming with networking

## Approach

"Microsoft XNA 4.0 Game Development Cookbook" is a fast-paced cookbook for taking your knowledge of the framework further with advanced game development tasks. Packed with step-by-step instructions and screenshots, the book will solve an experienced developer's everyday coding problems.

## Who this book is written for

If you are an XNA developer who has already successfully mastered simple 2D and 3D XNA tasks, dive into "Microsoft XNA 4.0 Game Development Cookbook" for something more challenging. You should be comfortable with the basics of the XNA framework, and have experience with C#.

## In Detail

Microsoft XNA attempts to free game developers from writing "repetitive boilerplate code", allowing them to focus on producing enjoyable gameplay rather than tedious and complicated setup. The Framework has reduced the once steep learning curve for game development, transforming it into something more attainable, and this cookbook will help you to take full advantage of XNA to bring reality into your virtual worlds.

"Microsoft XNA 4.0 Game Development Cookbook" is the perfect resource for propelling your game development capabilities from the simple 2D demo towards engaging and exciting, professional looking games. With a diverse selection of game-related topics covered, discover how to create rich 2D and 3D

worlds filled with interesting characters, detailed scenery and dynamic special effects applicable to PC, Xbox 360 and Windows Phone 7 game play.

There is no shortage of introductory texts available for XNA, a number of which are fantastic for getting started with simple 2D games, but "Microsoft XNA 4.0 Game Development Cookbook" will help you take the steps to start producing games that have deeper gameplay, compelling graphics and that little bit of extra polish!

The book's recipes will get you up and going quickly with the next level of game features such as 3D graphics, AI, and network play.

With this practical cookbook to hand, even the more experienced developer will be better equipped to achieve high level tasks with XNA in a quick and efficient manner.

 [Download Microsoft XNA 4.0 Game Development Cookbook ...pdf](#)

 [Read Online Microsoft XNA 4.0 Game Development Cookbook ...pdf](#)

## Download and Read Free Online Microsoft XNA 4.0 Game Development Cookbook Luke Drumm

---

### From reader reviews:

#### James Donofrio:

Hey guys, do you want to find a new book to see? Maybe the book with the headline Microsoft XNA 4.0 Game Development Cookbook suitable to you? The actual book was written by renowned writer in this era. Often the book entitled Microsoft XNA 4.0 Game Development Cookbook is the one of several books that everyone reads now. This book was inspired many men and women in the world. When you read this e-book you will enter the new shape that you never know prior to. The author explained their plan in the simple way, therefore all of people can easily recognize the core of this e-book. This book will give you a lot of information about this world now. To help you see the represented of the world within this book.

#### Eva Solares:

A lot of people always spent their free time to vacation or perhaps go to the outside with their friends and family or their friend. Do you know? Many a lot of people spent that their free time just watching TV, or perhaps playing video games all day long. If you would like to try to find a new activity that is look different you can read the book. It is really fun in your case. If you enjoy the book which you read you can spend all day every day to reading a e-book. The book Microsoft XNA 4.0 Game Development Cookbook it doesn't matter what good to read. There are a lot of people who recommended this book. These people were enjoying reading this book. If you did not have enough space to create this book you can buy often the e-book. You can more quickly to read this book through your smart phone. The price is not very costly but this book has high quality.

#### Sara Kelly:

Reading can be called imagination hangout, why? Because while you are reading a book especially book entitled Microsoft XNA 4.0 Game Development Cookbook your brain will drift away through every dimension, wandering in each aspect that maybe unfamiliar for but surely can be your mind friends. Imaging just about every word written in a reserve then become one application form conclusion and explanation that will maybe you never get just before. The Microsoft XNA 4.0 Game Development Cookbook giving you one more experience more than blown away your head but also giving you useful information for your better life on this era. So now let us show you the relaxing pattern at this point is your body and mind will be pleased when you are finished studying it, like winning an activity. Do you want to try this extraordinary shelling out spare time activity?

#### Mary Christensen:

Are you kind of hectic person, only have 10 or maybe 15 minute in your moment to upgrading your mind ability or thinking skill even analytical thinking? Then you are having problem with the book than can satisfy your short time to read it because pretty much everything time you only find reserve that need more time to be examine. Microsoft XNA 4.0 Game Development Cookbook can be your answer as it can be read by you actually who have those short spare time problems.

**Download and Read Online Microsoft XNA 4.0 Game Development Cookbook Luke Drumm #U2KMJTYIBV0**

## **Read Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm for online ebook**

Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm books to read online.

### **Online Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm ebook PDF download**

**Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm Doc**

**Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm Mobipocket**

**Microsoft XNA 4.0 Game Development Cookbook by Luke Drumm EPub**